

Cryx Slayer instructions

DEFINITIONS

The following is a list of my commonly used terms for these instructions.

SCORE, using a hobby knife, cut half way through the card to ease bending. The lines marking the scores are referred to as bend lines.

CREASE, using a mechanical pencil with the lead retracted, crease the bend line. This is similar to scoring, but you want to bend it the opposite of a scored bend, so you create a crease that eases bending the part.

BACK TO BACK this means the part will be glued to a similar shaped part, or folded over on back of itself and glued.

NOTCHES, these are cutouts to connect two or more parts together. Sometimes two notches must lock together, other times a notch must line up with a tab.

TABS, These are used to line up with the notches of the other parts. Also tabs are used to hold other parts in place, and for gluing, the instructions will say what each tab is for.

BACKING, this is simply a piece of card glued to the back of a parts sheet. It is necessary to make the parts stronger. It is suggested you use a black colored card, this will make the part look more attractive and save you the trouble of coloring it later.

EDGING, using a marker, paint or colored pencil, go over the edge of the paper. This will make the model much more attractive.

TOOLS

Metal ruler for cutting, scoring, and creasing straight lines.

Hobby knife, exacto knife, sharp blade

Mechanical pencil with no lead for creasing.

Scissors for rough cutting the parts.

Glue, any white glue, paste, thick super glue can be used. Spray glue, rubber cement, glue stick are recommended for gluing the backing to the parts sheet.

Black marker, Black paint and brush for edging.

Gloss or Semi gloss clear spray paint for protecting your model once completed.

MATERIALS

110# card stock for printing black and white model.

Glossy heavy weight photo paper for printing color version of model.

Black card stock for backing material.

5 mm Black foam board for basing.

PRINTING

Black and white model, prints well at medium quality.

Color model, print at high resolution with halftone set at diffusion/dithering.

PARTS PREP

Glue the first part sheet to the backing material, let dry. You can cut all the parts out now or cut out as you go, it's up to you. When cutting parts out, first rough cut them with scissors leaving some space around them. Once cut from the sheet, the part can be cut precisely with the hobby knife.

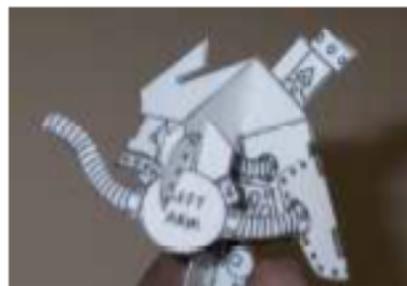
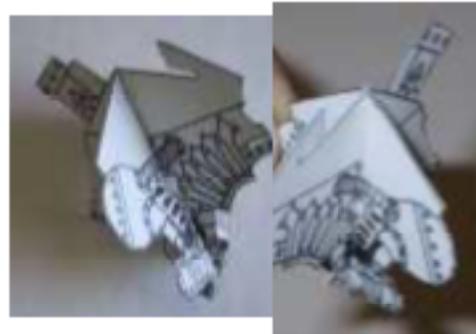
When cutting parts that get glued to a backing or back to back it is important to leave the notches **UNCUT** until the parts are glued and dry. This way you will be sure that your notches will line up and be straight. Double check to make sure each parts notches have been cut out and the bend lines have been scored or creased as needed. Parts that have bend lines need to be bent slightly to ease assembly of the part. Each step ahead is broken into major assemblies, these assemblies must be finished before the assembled part can be glued to the model. Some parts have multiple versions to allow you to customize each of your Slayers. You must decide which version you would like to use, each step will list the optional parts. As you finish the steps it is suggested that you do your edging before gluing the assemblies to the model.

ASSEMBLY

STEP 1, Body

Parts, Body sides x2, Body front, Body back, Hoses

Glue the Body sides back to back, let dry. Glue the Body back and front, back to back, let dry. Once dry cut notches from both parts. Fit the two body sections together by sliding the body sides assembly over the front/back assembly. The two parts should be even at the top most point of the parts, and the parts should be perpendicular to one another. Glue the parts together at the notches on all the inside corners, the full length of the connection. This joint must be strong to stabilize the model when the legs are glued on, let dry. To fit the hoses, slide the right arm notch into the right shoulder socket notch. Wrap the hoses part around behind the smokestack and slide the left arm notch into the left shoulder socket notch. Once both arm notches are locked, line up the rear hoses tank cutout notch with the tab on the rear of the body, you may need to pinch the hoses to get the tank to fit, once lined up glue from behind the tank only, let dry. Glue the arm sockets in place by holding the them perpendicular to the body with the notches fully engaged, press the shoulder socket firmly toward the inside of the shoulder notch, it's important to have a gap on the outside portion of the shoulder notch for the arms to fit in. Glue from behind only, let dry. Fit the forward hoses to the cutout at the head of the body, first fit the right hose with the tab, bending the tab around the head cutout. Glue the hose tab and line up the left hose with the tab, let dry. Bend the arm tabs outward and flat to the arm socket, these will hold the arm shoulder in place for positioning and gluing. The body is now done.



STEP 2, Carapace

Parts, Carapace

Bend and glue each tab under the carapace, take care to line up the edges of the glue joints so the art lines up nicely and there is less edging to do.

Fit the carapace to the Body by guiding the carapace over the smokestack and under the Hood support. The narrow portion of the carapace should be at the rear covering the hoses tank.

Press the carapace down firmly over the body and glue at several points under the carapace, let dry. The carapace is now done.

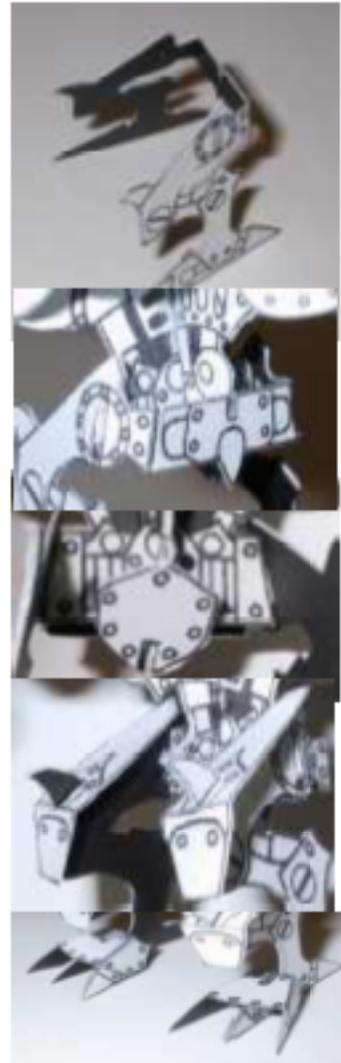


STEP 3, Leg assemblies

Parts, Legs, Leg armor x2, Toes x2, Pelvic armor

*note, there are three optional legs parts to choose from, please pick one for this model. All of the leg accessories work with any of the legs options. The leg armors and toes are identical and can be glued to either side.

Take the legs part and bend each leg inward so they are parallel to one another. The backing of the legs should be on the inside of the Legs. Fit the Legs to the body by lining up the hip cutout notches with the hip tabs on the body, the legs brace should be at the rear with the brace notch lining up with the lower rear tab. Glue the Legs from inside, let dry. Glue the pelvic armor to the pelvis of the body by lining up the lower notch of the pelvic armor with the lower forward tab of the body, let dry. Glue the leg armor by lining up the cut out notch in the leg armor with the knee hook on the legs. The long section of armor should be on the upper thigh of the legs, let dry. Glue the toes by lining up the toes notch with the tab at the top of each foot, the toes should point forward, let dry. The legs are now done.



STEP 4, Head

Parts, Head, Horns

*note, there are three optional head and horn parts to choose from, please pick one of each for this model. All of the heads and horns are interchangeable and will fit together.

Fit the head to the horns by bending the head and sliding it in-between the horns until it locks in the horn notches at the base of the horns. The flat sections of the head that rest on the horns should be flush with the horns. Glue the head/horn assembly to the body by sliding the rear horn notch into the head notch of the body, glue the horn notches only, let the head remain loose, let dry. Fit the head to the body by lining up the forehead notch with the forehead tab on the body. Glue the head to the hoses on the backside of the head, let dry. The head is done.



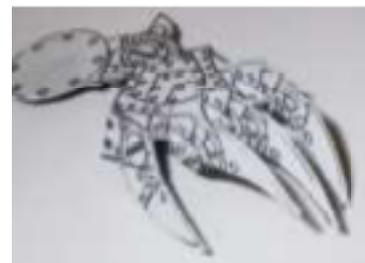
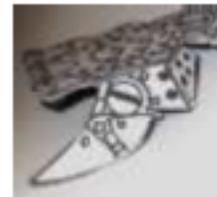
STEP 5, Arms

Parts, Arms, Fingers or Power claws

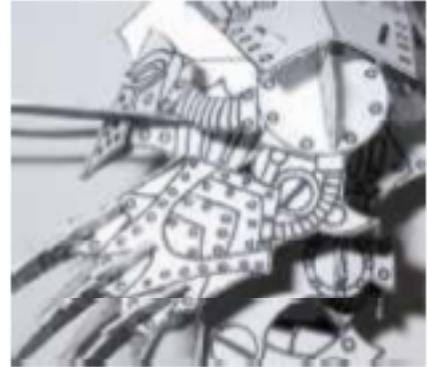
*note, there are two types of arms for each side. The arms for one side CANNOT be used for the other side. The arm choices are straight arms and bent arms. The fingers and power claws work with any of the arms.

*note, the fingers for the hands are different. Each finger is angled slightly differently for each hand. You are welcome to mix and match fingers as you see fit, the instructions are for the recommended finger sequence. The power claws are all the same and can be glued to any of the fingers, it is recommended that if you go with the claws that the claws are used on both hands.

Bend the thumb sections with the tab under the thumb and glue, let dry. Fold each of the fingers/claws over and glue back to back, let dry. Fit the fingers to the hand by lining up the notch in the finger with the notch in the hand. Follow the numbered guide for the sequence of the fingers. Once the fingers are in place, glue



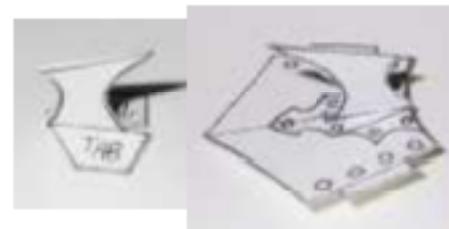
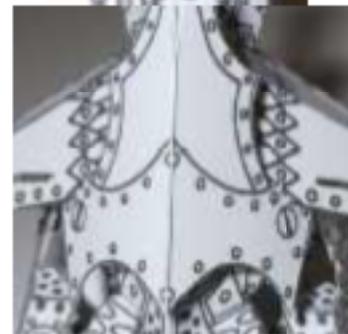
from under the hand, let dry. Repeat for the other arm. Fit the arms to the body by sliding the shoulder of the arm into the body arm socket, it should fit into the arm tabs from the hoses assembly. The arms can be rotated within the shoulder socket to achieve a variety of poses. Once you have a position you like remove the arm from the notch socket, glue the inside of the shoulder of the arm and place back into the shoulder socket notch, let dry. Repeat for the other arm. The arms are now done.



STEP 6, Carapace accessories

Parts, Hood, Smokestack armor, Shoulder armor x2, Shoulder spikes x2

Take the Smokestack armor and fold the exhaust pipes over and glue back to back, let dry. Fit the smokestack armor to the body by bending the smokestack armor and lining up the exhaust tabs with the cut out notches in the carapace that lay behind and to each side of the smokestack, glue from underneath, let dry. Fit the hood to the body by bending it slightly, line up one side with the notch in the side of the hood to the notch in the forward section of the carapace on either side of the head. Bend the hood over the hood support of the body and line up the other notches, glue from underneath, let dry. Take the shoulder spikes and bend the tabs up on the creased lines, then fold the hook over and glue back to back leaving the tabs bent outward. Glue the shoulder hook underneath the shoulder armor by sliding the shoulder armor over the hook, the hook should be sticking up and pointing toward the large section of the shoulder armor, place glue on the top of the tabs and press the shoulder armor onto the tabs, let dry. Fit the shoulder armor assembly to the body by lining up the shoulder armor tabs with the cut out notches on the shoulders of the carapace, The hook should be toward the outside of the body, glue from underneath, let dry. The carapace accessories are now done.



STEP 8, Basing

Parts, Base template, Base topper

This is entirely optional, but it does add some durability and strength to the model to base it. The base template is a tracing template to draw a circle onto 5 mm black foam board and cut out. The base topper is glued by centering it on the base, let dry. Position the model on the base so it is balanced, mark the spot and glue the model down, let dry. The model is now done.

FINISHING

When the model is complete and dry it is suggested you Protect the model from handling and keeping the ink from fading, and Pizza grease! Spray the model with Gloss or semi gloss clear coat paint, let dry. The model is now ready for the game table!



CREDITS

Model design, © 2003 Jim Hartman
Black and White art, Jim Hartman
Colored artwork, © 2003 Erik Battle
Test builder, Craig Brown

Model inspired by the Cryx Slayer by Privateer Press for the game Warmachine.
<http://www.ikwarmachine.com/>

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Enjoy the model and have fun!